

Cátia Pinho, João Filipe Ferreira, Jorge Dias Email: {catiap; jorge; jfilipe}@isr.uc.pt







Modelling Approach

 To develop a visuoauditory perception solution with the ability to yield probabilistic estimates for the complete frame of 3D information:

= azimuth (θ), elevation (ϕ), distance (ρ)



IMPEP 1 (Integrated Multimodal Perception Experimental Platform)

Platform description





IMPEP - Outputs (to Multimodal Integration System)



Contextualisation of Auditory Sensor Model within the IMPEP System



BVM - Bayesian Volumetric Map



- An egocentric, log-spherical spatial memory map has been devised as a framework for multimodal sensor fusion, named the Bayesian Volumetric Map (BVM)
- This map stores the independent probabilistic states of occupancy and velocity for each cell in a volumetric grid with log-spherical configuration, defined by the domain ${\cal Y}$:

$$\mathcal{Y} \equiv \left[\log_{\mathsf{b}} \rho_{\mathsf{Min}}, \log_{\mathsf{b}} \rho_{\mathsf{Max}} \right] \times \left[\theta_{\mathsf{Min}}, \theta_{\mathsf{Max}} \right] \times \left[\phi_{\mathsf{Min}}, \phi_{\mathsf{Max}} \right] \right]$$



DASM - Direct Auditory Sensor Model

Defined as a *normally distributed* BVM operator

$$P(Z \mid O_C C) = P(\tau \mid O_C \ \theta_{\max}) \prod_{k=1}^m P(\Delta L(f_c^k) \mid \tau \ O_C \ C)$$

$$C$$
 – Cell Identifier (log_b ρ_{max} , θ_{max} , ϕ_{max})

Z – Measurement taken by the audio sensor (generic notation)

 O_{C} – Occupancy of cell C (0 = no sound-source; 1 = sound-source)

au – frequency invariant interaural time differences (**ITD**s) - ms

 $\Delta L(f_c^k)$ – frequency dependent interaural level differences (**ILD**s) - dB

- The direct sensor model is used to update the BVM by *inverting the direct model* (DASM) using Bayesian inference so as to estimate the probability of occupancy for each cell
- Note: the angular and range resolution of the auditory sensor space is typically lower than the BVM





Objective

- The auditory calibration's purpose is to characterise the normal distributions of the *Direct Auditory Sensor Model (DASM)*
- This will allow the full localisation of sound-sources in three-dimensional space:
 - Azimuth (θ)
 - Elevation (\u03c6)
 - Distance (p)
- Final aim: To feed the BVM framework with an accurate direct audition sensor model so as to allow multimodal perception of 3D structure and motion.



Experimental plan

• **Goal**: to capture binaural readings using the stereo microphones of the IMPEP Active Perception Head for each cell in the auditory sensor space of a broadband noise sound-source (1s)



- To cover the complete auditory sensor space, the sound-source must be positioned at the centre of each grid cell on the BVM
- Methodology: sound-source is positioned at a specific distance (ρ) from the IMPEP head, directly facing the front of the Pan & Tilt Unit (PTU), and the corresponding relative rotation is performed by the PTU;
 The different distances (ρ) between the sound-source and the IMPEP head are obtained manually.
- To avoid redundancies ⇒ *only one quadrant* is used due to:
 - Symmetry from front-back confusion phenomenon
 - Left-Right anti-symmetry (ITD = ITD and ILD = ILD)





more details

Experimental plan (example)



Resolution (Pan / Tilt):

Level 2

more details

- = 2 degree of azimuth (θ) performed by the **Pan** motor **360° / 2°** = **180 cells (\theta)**
- = 10 degrees of elevation (ϕ) performed by the **Tilt** motor **180° / 10° = 18 cells (\phi)**
- Acquisition for $N_d = 2$ different distances \Rightarrow d : d₁ ~ 0.32m ; d₂ ~ 3.2 m = 2 cells (ρ)



Experimental plan (example contd.)

To avoid redundancies \Rightarrow **only one quadrant** is used

Because:

- Symmetry from front-back confusion phenomenon
- Left-Right anti-symmetry (ITD = ITD e ILD = ILD)

N_d – number of distances

■ *N_m* – numbers of measurements in each cell

Out

Auditory sensor space angular ranges simplify to (including PTU spec limitations for elevation):

Azimuth (θ): $90^{\circ}/2^{\circ}$ = 45 cells Elevation (ϕ): $(-30^{\circ} \text{ to } 30^{\circ})/10^{\circ}$ = 6 cells

Consequently: Azimuth Elevation meas. $\mathbb{E}[N_d \times (45] \times 6]) \times \mathbb{N}_m = 2 \times 270 \times \mathbb{N}_m = 540 \times \mathbb{N}_m$ sets of measurements

 $(N_m measurements = 20 stimulus)$ in each place to perform a statistical description

Becoming:

Level 2

more details

- 540 × 20 = 10800
- if each measurement takes 1s plus 1s of pause (play / record), calibration for each distance (i.e. the calibration process is conveniently divided into N_d sessions) will take: $10800 \times 2s / 2 = 3h$



Schematic of the experimental acquisition



Processing of the data given by Auditory Calibration

Mathematical formulation - *Direct Auditory Sensor Model*

$$P(\tau \mid O_C \; \theta_{\max}) \prod_{k=1}^m P(\Delta L(f_c^k) \mid \tau \; O_C \; C)$$

Measurement definitions (after applying AIM and binaural processing to binaural readings, [1,2,3,4]):



Processing of the data given by Auditory Calibration

Normal probability distribution statistical characterisation process:

$$P(\tau \mid O_{C} \ \theta_{\max}) = \begin{cases} P(\tau \mid [O_{C} = 1]] \ \theta_{\max}) \Rightarrow \mu_{M_{C}}(\tau), \ \sigma_{M_{C}}(\tau) \\ Cell \\ occupied \\ everage \\ evevage \\ everage \\ everage \\$$

Conclusions

The auditory calibration's purpose is of characterising the normal distributions of

the DASM (Direct Auditory Sensor Model) is thus solved efficiently.

- This will allow the full localisation of sound-sources in three-dimensional space:
 - Azimuth (θ)
 - Elevation (\u03c6)
 - Distance (p)
- within the BVM framework



References:

- [1] Faller, C. and Merimaa, J. Source localization in complex listening situations: Selection of binaural cues based on interaural coherence. J. Acoust. Soc. Am., 116:30753089, 2004.
- [2] Akeroyd, M. A. A Binaural Cross-correlogram Toolbox for MATLAB. February 2001.
- [3] Johannesma, P. I. M. The pre-response stimulus ensemble of neurons in the cochlear nucleus. In Symposium on Hearing Theory, pages 5869. IPO, Eindhoven, The Netherlands, 1972.
- [4] Slaney, M. Auditory Toolbox: A MATLAB Toolbox for Auditory Modeling Work. Technical report, Interval Research Corproation, 1998.
- [5] C.J. Lee, S.D. Wang, A Gabor filter-based approach to fingerprint recognition, in: IEEE Workshop on Signal Processing System, SiPS 99, pp. 371-378, 1999.
- [6] Dankers, A., Barnes, N., and Zelinsky, A. Primate structures in synthetic dynamic active visual saliency. 6th International Conference on Epigenetic Robotics (Epirob 2006), Modeling Cognitive Development in Robotic Systems, Paris, France 2006.
- [7] Itti, L., Koch, C., and Niebur, E. A Model of Saliency-Based Visual Attention for Rapid Scene Analysis. IEEE Transactions on Pattern Analysis and Machine Intelligence, 20(11): 1254–1259, November 1998.
- [8] Shic F, Scassellati B. A Behavioral Analysis of Computational Models of Visual Attention. International Journal of Computer Vision, 73(2):159-177, Jun. 2007.





Mobile Robotics Laboratory FCT-UC ISR – Coimbra